

About the project

The KA2 "Digit & Learn" partner consortium will support teachers and professors in a digital up-skilling journey that enables them to exploit the potential of digital means and technologies. They will create educational tools that complement their teaching thanks to innovative approaches such as virtual reality environments (VRE) and game-based learning (GBL).

Project outcomes

Outcome 1: Promotion of the use of digital and virtual means in school education.

Outcome 2: Adoption of project results by different educational entities that will integrate them in the curricular activities.

Outcome 3: Consolidation of a cooperation framework allowing partner organisations to be active on the topic exchanging information and proposing follow-up initiatives, also with the involvement of interested stakeholders.

Project results

Result 1: Blended learning-based *Training Format* targeted at teachers aimed at providing them with digital and new technologies content creation competencies.

Result 2: *Digital & Virtual Toolbox* issued from the co-creation process between partners and trained teachers containing the new developed digital tools to be employed during lessons for a selected sample of school subjects.

Result 3: *Assessment system* aimed at measuring the impact of the Digital Toolbox on student learning achievements.

Project partners

- Pakruojis "Zemyna" basic school, LIT (Lead)
- Mine Vaganti NGO, ITA
- Learnmera Oy, FIN
- Iznik İlçe Milli Eğitim Müdürlüğü, TUR
- Colegiul National Spiru Haret, ROM
- Best Cybernetics, GRE



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Kick-Off-Meeting, 23-24 Feb 2022

Now entering the third year of the global coronavirus pandemic, our international project team gathered at Pakruojis "Žemyna" basic school in northern Lithuania to kick off our biennial collaboration aiming to strengthen digital skills of teachers and to improve the quality of digital learning experiences for students.

During our two days together we were introduced to the school's learning environment, colleagues as well as students, and we aligned our work plans, resource and time management, and dissemination activities for the coming months.

Thank you to the entire team for a great start!



Next up...

Until September 2022, Mine Vaganti NGO will take the lead in developing a Training Format that lays the groundwork for a piloting phase in which five teachers from each participating country acquire essential skills to later co-create digital and virtual tools to be applied during their lessons for a selected sample of school subjects. The project team is going to continue meeting virtually on a regular basis.

If you are interested in contacting or following us, feel free to sign up for our periodical newsletter or get in touch by texting us at our Facebook page: [@DigitLearnEU](https://www.facebook.com/DigitLearnEU).

We will soon launch our project homepage and will be present on Facebook and Telegram!



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