

Transforming Primary School Students' English as a Foreign Language Learning (EFL) with Augmented Reality (AR)

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3<sup>rd</sup> Newsletter

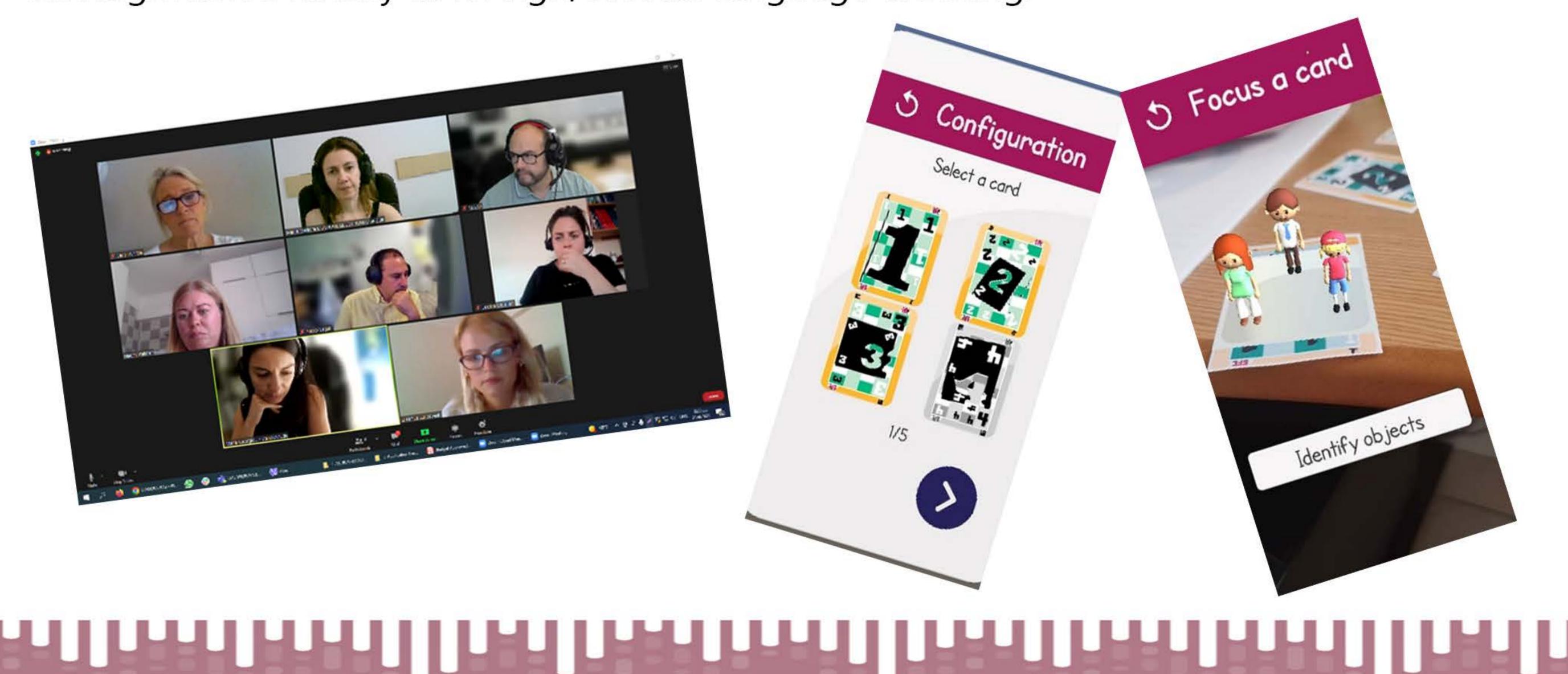
Promoting English language learning with Augmented Reality!!!!

#### The Project's Progress

- IO1: The Desk Research comparing traditional approaches and augmented reality in language acquisition in each partner country, is completed and is also available on the project's website.
- IO2: A Teacher Handbook with lesson plans for language learning through the use of the AR application has been created and will soon be available on the project's website.
- IO3: The AR app is completed! The partners have created an AR application making students an active part of learning, and also allowing collaborative learning.

### Meetings

On June 23, 2022 The project partners met online to discuss and plan the forthcoming training activity in Cyprus, which aims to train a group of VET trainers on the project's developed material and equip them with the skills and competencies required to train school teachers on Augmented Reality in foreign/second language teaching.



# Check our social media to find out more!

AR4EFL project's website

www.ar4efl.eu

AR4EFL project's Facebook page

www.facebook.com/AR4EFL



### 1st Training Activity

The first LTTA took place from the 11th – 13th July, 2022 in Nicosia, Cyprus. During this training activity the trainers where presented with the desk research report and handbook, created by the partners. They also had the opportunity to use the new AR app and evaluate it.



## PARTNERS













