AR4EFL

Transforming primary school students' English as a Foreign Language Learning with Augmented Reality

Train-the-Trainers
WORKSHOP

This will be a Training based on the VET System.

Vocational Education and Training (VET) ensures skills development in a wide range of occupational fields, through school-based and work-based learning. It plays a key role in ensuring lower school dropout rates and facilitates the school-to-work transition.

AR4EFL's aim is to offer training and information for teachers to use Augmented Reality (AR) when teaching English as a foreign language. The Project enhances teachers' skills to adopt new technology in their regular teaching while enhancing their students' motivation, engagement and performance through Augmented reality.

When it comes to second language teaching the obstacles might be even greater, as language acquisition in all its contexts, and especially in second language acquisition, is a complex process that can only become effective if the appropriate methods for total immersion of students in the natural language environment are created. Several studies published in the last few years have shown that AR, a relatively new technology, enhances learning and classroom interactions, helps students maintain a positive attitude to learning, enhances collaboration and motivates students to do better. Studies also show significant improvement in motivation, learning, and socio-affective relationships when AR is integrated as a teaching tool.

Language teachers have to adopt different strategies and techniques of teaching EFL and select relevant and motivating material for the learners so that they will take part actively in learning activities and practice language skills not only in the classrooms but also outside the classrooms.

During the Covid-19 pandemic, teachers and educators had to adjust to online teaching. For teachers, the Covid-19 pandemic has become a great challenge, for which there is no preconfigured playbook that can guide appropriate responses. The crisis has demonstrated the complexity of keeping young primary school students attentive to the online explanations of teachers, which is one of the main problems that teachers have encountered in their online classes. AR helps to engage students through digital tools, gamification and collaborative learning and it helps students to study with mobile devices in non-formal learning environments.

Our principal objectives are:

- To create a realistic learning environment for learners of a second language so as to motivate them to learn
- To design, test and publish an innovative educational package based on AR technology for primary school teachers that will guide and support their English (or any other) as foreign language teaching
- To provide quality training to primary school teachers on how to utilise the innovative educational package in traditional or virtual/online classroom.

Training Program

Day 1:
- Teambuilding activities, ice-breakers, discussion on the objectives and contents of training course
- Presentation of the report (IO1)

Day 2:
- Augmented reality in education
- Presentation of the Handbook (IO2) and the AR app (IO3): Participants familiarise themselves with the app and have the opportunity to use it

Day 3:
- Delivering EFL/ESL (or any other language) lessons with the AR app
- Evaluation

After the completion of the workshop all participants will have the chance to give their feedback on the quality of the content and the structure of the training methodology and course content.

AR4EFL will provide the following

INTELLECTUAL OUTPUTS

iO1 Desk research
A literature review comparing traditional approaches and augmented reality in language acquisition

iO2 Teacher Handbook
with lesson plans for language learning through AR

iO3 Augmented Reality App
An application with which we aim to generate a methodology that makes students an active part of learning, and also allows collaborative learning

FOLLOW US

@AR4EFL

www.ar4efl.eu

PARTNERS

STANDOutEdu

E-SCHOOL
EDUCATIONAL GROUP

eurospeak

blue beehive

Learnmera
Learn & love languages

CONLAN

International cooperation of partners from Spain, Cyprus, Greece, Finland, and the UK within the framework of this project is an important factor that will allow to develop and present a comprehensive training program and tools for EFL learners. In addition, we expect that a further outcome will be a collaborative network of primary school teachers and VET trainers.